

# mergeLayers



<b>Introduced in</b>	
<b>Version:</b>	1.19
<b>Description</b>	
<b>Description:</b>	Merges multiple, active layers into one single layer. The combined layer has the name of the last layer merged. If only one layer is active, then it is merged with the base layer.
<b>Syntax</b>	
<b>Syntax:</b>	<code>mergeLayers map</code>
<b>Parameters:</b>	<ul style="list-style-type: none"><li>map: <a href="#">Control</a> - Map control.</li></ul>
<b>Return Value:</b>	<a href="#">Nothing</a>
<b>Examples</b>	
<b>Examples:</b>	<code>mergeLayers _map</code>
<b>Additional Information</b>	
<b>See also:</b>	
<b>Multiplayer:</b>	
<b>Problems:</b>	

## Notes