

fn_vbs_setSystemItemCode



Introduced in	
Version:	3.4
Description	
Description:	<p>Sets the code that will be executed when the Systems-Menu item (for more information, see Systems Menu in the VBS3 User Manual) is activated (SYSTEM_TYPE_ITEM) or toggled (SYSTEM_TYPE_TOGGLE). The following parameters are passed as <code>_this</code> to the code:</p> <p>For item of type SYSTEM_TYPE_ITEM:</p> <ul style="list-style-type: none">• <code>_this select 0</code>: Object - The vehicle.• <code>_this select 1</code>: Number - The ID of the system item that is activated.• <code>_this select 2</code>: Anything - The code parameter, assigned using fn vbs setSystemItemCodeParam. <p>For item of type SYSTEM_TYPE_TOGGLE:</p> <ul style="list-style-type: none">• <code>_this select 0</code>: Object - The vehicle.• <code>_this select 1</code>: Number - The ID of the system item that was toggled.• <code>_this select 2</code>: Anything - The code parameter, assigned using fn vbs setSystemItemCodeParam.• <code>_this select 3</code>: Boolean - The current state of the item (true is active).
Syntax	
Syntax:	[vehicle, systemItemID, code, updateClients] call fn_vbs_setSystemItemCode
Parameters:	<ul style="list-style-type: none">• vehicle: Object - The vehicle.• systemItemID: Number - The system item ID.• code: Code - The assigned code.• updateClients: Boolean - Update all clients (optional, default: true).
Return Value:	Boolean - Returns false , if the item or the system does not exist, or the item is of the wrong type.
Warning	
<p>When using functions in VBS versions older than 3.4, certain limitations and requirements should be kept in mind - the main ones being that capitalization of the function name is crucial, and that <code>#include "vbs2\headers\function_library.hpp"</code> has to be included in every script that utilizes it. More Category VBS Scripting Functions.</p>	
Examples	
Examples:	<pre>[player, _flares, {hint format ["Item ID %1 on vehicle %2 activated!", _this select 1, _this select 0}]] call fn_vbs_setSystemItemCode</pre>
Additional Information	
See also:	fn vbs getSystemItemCode , fn vbs setSystemItemCodeParam
Multiplayer:	
Problems:	

Notes

