

# fn\_vbs\_arrayPush



<b>Introduced in</b>	
<b>Version:</b>	1.19
<b>Description</b>	
<b>Description:</b>	Adds an element to the end of an array and returns the array. The array is also modified by reference.
<b>Syntax</b>	
<b>Syntax:</b>	[array, element] call <b>fn_vbs_arrayPush</b>
<b>Parameters:</b>	<ul style="list-style-type: none"><li>array: <a href="#">Array</a> - Original array.</li><li>element: <a href="#">Anything</a> - Element added to the end of array.</li></ul>
<b>Return Value:</b>	<a href="#">Array</a> - Note that array is also modified by reference.
<b>Warning</b>	
When using functions in VBS versions <b>older than 3.4</b> , certain limitations and requirements should be kept in mind - the main ones being that capitalization of the function name is crucial, and that <b>#include "vbs2\headers\function_library.hpp"</b> has to be included in every script that utilizes it. More <a href="#">Category VBS Scripting Functions</a> .	
<b>Examples</b>	
<b>Examples:</b>	<code>_array = [[1,2,3], 4] call fn_vbs_arrayPush</code>
<b>Additional Information</b>	
<b>See also:</b>	<a href="#">fn vbs arrayPushStack</a> (pushes multiple items), <a href="#">fn vbs arrayPop</a> (reverse of push), <a href="#">fn vbs arrayUnShift</a> (adds items to the other end of the array)
<b>Multiplayer:</b>	
<b>Problems:</b>	

## Notes