

fn_vbs_crossProduct



Introduced in	
Version:	1.19
Description	
Description:	Returns cross product (vector product) of two 3D vectors.
Syntax	
Syntax:	[vector1,vector2] call fn_vbs_crossProduct
Parameters:	<ul style="list-style-type: none">vector1: Vector3D - First vector.vector2: Vector3D - Second vector.
Return Value:	Vector3D - Cross product of the vectors.
Warning	
When using functions in VBS versions older than 3.4 , certain limitations and requirements should be kept in mind - the main ones being that capitalization of the function name is crucial, and that #include "vbs2\headers\function_library.hpp" has to be included in every script that utilizes it. More Category VBS Scripting Functions .	
Examples	
Examples:	<pre>[[1,2,3],[4,5,6]] call fn_vbs_crossProduct // Returns [-3,6,-3] [[1,2,3],[1,2,3]] call fn_vbs_crossProduct // Returns [0,0,0]</pre>
Additional Information	
See also:	
Multiplayer:	
Problems:	

Notes