

# setDropInterval



<b>Introduced in</b>	
Version:	1.00
<b>Description</b>	
Description:	Sets the interval of emitting particles from a particle source.
<b>Syntax</b>	
Syntax:	particleSource <b>setDropInterval</b> interval
Parameters:	<ul style="list-style-type: none"><li>particleSource: <a href="#">Object</a> - Particle source.</li><li>interval: <a href="#">Number</a> -</li></ul>
Return Value:	<a href="#">Nothing</a>
<b>Examples</b>	
Examples:	<code>_source setDropInterval 0.05</code>
<b>Additional Information</b>	
See also:	
Multiplayer:	In versions prior to V3.7, the effect is local.
Problems:	

## Notes