

getGeoCoordSystem



Introduced in	
Version:	1.50
Description	
Description:	Returns the current coordinate type and grid resolution, as set by the map configuration, or as redefined by setGeoCoordSystem .
Syntax	
Syntax:	<code>getGeoCoordSystem</code>
Parameters:	
Return Value:	Array - [gridformat, coordinatesystem] - For more information on returned values, see setGeoCoordSystem .
Examples	
Examples:	<pre>_gridinfo = getGeoCoordSystem; // Might return: // [[["XY", "000", "000", 100, -100], ["XY", "00", "00", 1000, -1000], ["XY", "0000", "0000", 10, -10]], "MGRS"]</pre>
Additional Information	
See also:	setGeoCoordSystem , getOrigin
Multiplayer:	
Problems:	

Notes