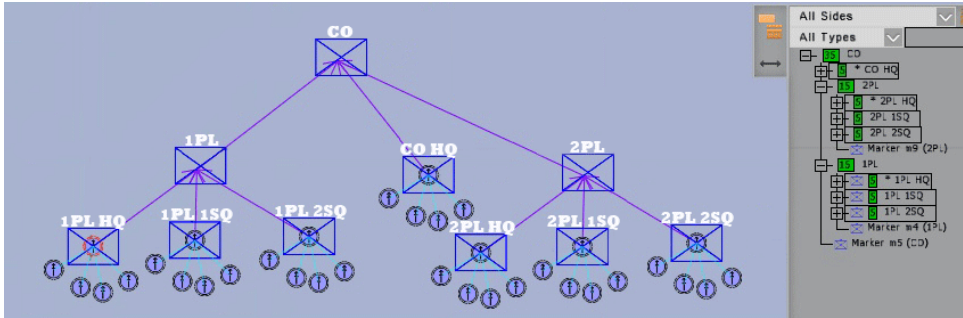


# grpAllGroups



<b>Introduced in</b>	
Version:	3.5
<b>Description</b>	
Description:	Returns all subordinate groups of the given group.
<b>Syntax</b>	
Syntax:	<code>grpAllGroups grp</code>
Parameters:	<ul style="list-style-type: none"><li>• <code>grp</code>: Group - Group to check.</li></ul>
Return Value:	Array of Group - All subordinated groups, direct and indirect ones (returns an empty array, if no subordinate groups exist).
<b>Examples</b>	
Examples:	<p><code>_subGrps = grpAllGroups (group player)</code></p>  <p>For the example above, the following values would be returned:</p> <ul style="list-style-type: none"><li>• <b>CO</b>: [1PL,1PL HQ,1PL 1SQ,1PL 2SQ,CO HQ,2PL,2PL HQ,2PL 1SQ,2PL 2SQ]</li><li>• <b>CO HQ</b>: []</li><li>• <b>2PL</b>: [2PL HQ,2PL 1SQ,2PL 2SQ]</li><li>• <b>2PL HQ</b>: []</li><li>• <b>2PL 1SQ</b>: []</li><li>• <b>2PL 2SQ</b>: []</li><li>• <b>1PL</b>: [1PL HQ,1PL 1SQ,1PL 2SQ]</li><li>• <b>1PL HQ</b>: []</li><li>• <b>1PL 1SQ</b>: []</li><li>• <b>1PL 2SQ</b>: []</li></ul>
<b>Additional Information</b>	
See also:	<a href="#">groups</a> , <a href="#">grpAllUnits</a> , <a href="#">allGroups</a> , <a href="#">group</a>
Multiplayer:	
Problems:	

## Notes

