

queryWeaponPool



Introduced in	
Version:	1.00
Description	
Description:	Return number of weapons of type name in weapon pool (used in campaign to transfer weapons into next mission).
Syntax	
Syntax:	<code>queryWeaponPool name</code>
Parameters:	<ul style="list-style-type: none">name: String
Return Value:	Number
Examples	
Examples:	<code>_num=queryWeaponPool "M16"</code>
Additional Information	
See also:	
Multiplayer:	
Problems:	

Notes