

hint



Introduced in	
Version:	1.00
Description	
Description:	Outputs a message in the left upper corner of the screen. The font (see Fonts) used for hints is TahomaB. The message stays on the screen for about 30 seconds, before it fades out. To remove an existing message right away, display an empty string: <code>hint ""</code>
Syntax	
Syntax:	<code>hint text</code>
Parameters:	<ul style="list-style-type: none">text: String or Structured_Text - The message to display, <code>\n</code> creates a line break.
Return Value:	Nothing
Examples	
Examples:	<pre>hint "Press W to move forward. \nPress S to move backwards." hint format["It is %1:%2",date select 3,date select 4] hint parseText "<t size='2' color='#ffff00'>Important message</t>"</pre>
Additional Information	
See also:	hintC , hintCadet
Multiplayer:	
Problems:	

Notes