

acceleration



Introduced in	
Version:	1.50
Description	
Description:	Return the acceleration vector of an object.
Syntax	
Syntax:	acceleration vehicle
Parameters:	<ul style="list-style-type: none">vehicle: Object
Return Value:	Array - With the format [x, y, z], in m/s.
Examples	
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Additional Information	
See also:	velocity
Multiplayer:	
Problems:	

Notes