

switchAllLights



Introduced in	
Version:	1.00
Description	
Description:	Switches lighting mode for all streetlamps. Can only be used with map-placed lamps; has no effect on editor-placed ones.
Syntax	
Syntax:	<code>switchAllLights onoff</code>
Parameters:	<ul style="list-style-type: none">• onoff: String - Can be: "ON", "OFF", or "AUTO" (on during the night, off during the day - default).
Return Value:	Nothing
Examples	
Examples:	<code>switchAllLights "OFF"</code>
Additional Information	
See also:	lightsOn , switchLight
Multiplayer:	
Problems:	

Notes